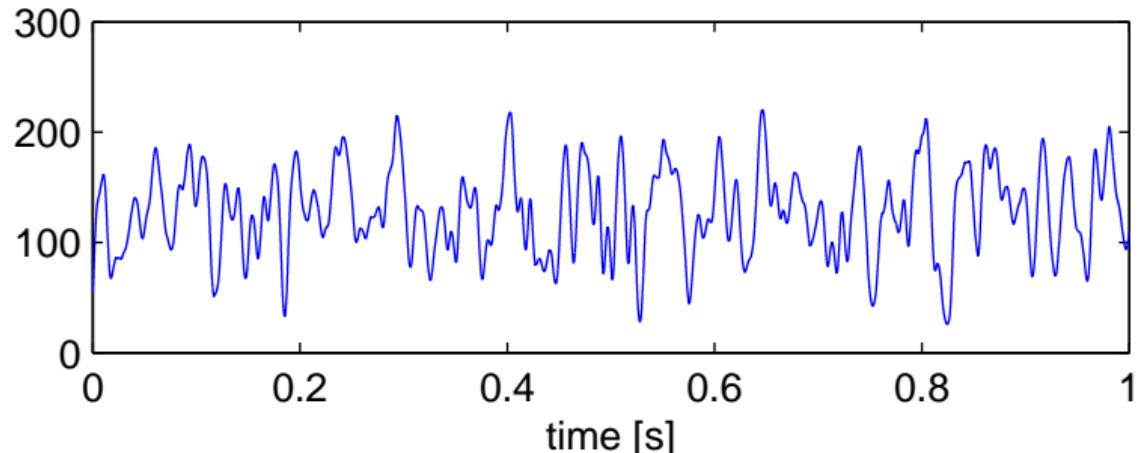


convolution method

firing rate [Hz]



stimulus intensity [arb. units]

