

1. Statistics of integrate-and-fire neurons

- (a) Write a function that generates several trials of spike trains of a given duration from the leaky integrate-and-fire model (LIF) with white noise and constant input current I . The membrane potential V obeys the dynamics

$$\tau \frac{dV}{dt} = -V + RI + D\xi$$

Whenever membrane potential crosses the firing threshold θ , a spike is emitted and $V(t)$ is reset to V_{reset} . τ is the membrane time constant (set to 10 ms), R is the input resistance (here 1 mV), $D\xi$ is additive Gaussian white noise of strength D , θ is the firing threshold (set to 10 mV), and V_{reset} is the reset potential (set to 0 mV).

For integration of the differential equation discretize time with time step $\Delta t = 0.1$ ms ($V(t) \rightarrow V_i$, $t_i = i\Delta t$) and use forward Euler integration

$$\begin{aligned} \frac{dV}{dt} &\approx \frac{V_{i+1} - V_i}{\Delta t} \\ \Rightarrow V_{i+1} &= V_i + \Delta t \frac{-V_i + RI_i + \sqrt{2D\Delta t}N_i}{\tau} \end{aligned}$$

N_i are normally distributed random numbers (Gaussian with zero mean and unit variance).

Solution:

```

lifspikes.m

1 function spikes = lifspikes( trials, input, tmaxdt, D )
2 % Generate spike times of a leaky integrate-and-fire neuron
3 % trials: the number of trials to be generated
4 % input: the stimulus either as a single value or as a vector
5 % tmaxdt: in case of a single value stimulus the duration of a trial
6 %           in case of a vector as a stimulus the time step
7 % D: the strength of additive white noise
8
9     tau = 0.01;
10    if nargin < 4
11        D = 1e0;
12    end
13    vreset = 0.0;
14    vthresh = 10.0;
15    dt = 1e-4;
16
17    if length( input ) == 1
18        input = input * ones( ceil( tmaxdt/dt ), 1 );
19    else
20        dt = tmaxdt;
21    end
22    spikes = cell( trials, 1 );
23    for k=1:trials
24        times = [];
25        j = 1;
26        v = vreset;
27        noise = sqrt(2.0*D)*randn( length( input ), 1 )/sqrt(dt);
28        for i=1:length( noise )
29            v = v + ( -v + noise(i) + input(i))*dt/tau;
30            if v >= vthresh

```

```

31         v = vreset;
32         times(j) = i*dt;
33         j = j + 1;
34     end
35 end
36 spikes{k} = times;
37 end
38 end

```

- (b) Write a similar function for the perfect integrator (PIF):

$$\tau \frac{dV}{dt} = RI + D\xi$$

Solution:

pifspikes.m

```

1 function spikes = pifspikes( trials, input, tmaxdt, D )
2 % Generate spike times of a perfect integrate-and-fire neuron
3 % trials: the number of trials to be generated
4 % input: the stimulus either as a single value or as a vector
5 % tmaxdt: in case of a single value stimulus the duration of a trial
6 %           in case of a vector as a stimulus the time step
7 % D: the strength of additive white noise
8
9 tau = 0.01;
10 if nargin < 4
11     D = 1e-1;
12 end
13 vreset = 0.0;
14 vthresh = 10.0;
15 dt = 1e-4;
16
17 if length( input ) == 1
18     input = input * ones( ceil( tmaxdt/dt ), 1 );
19 else
20     dt = tmaxdt;
21 end
22 spikes = cell( trials, 1 );
23 for k=1:trials
24     times = [];
25     j = 1;
26     v = vreset;
27     noise = sqrt(2.0*D)*randn( length( input ), 1 )/sqrt(dt);
28     for i=1:length( noise )
29         v = v + ( noise(i) + input(i))*dt/tau;
30         if v >= vthresh
31             v = vreset;
32             times(j) = i*dt;
33             j = j + 1;
34         end

```

```

35     end
36     spikes{k} = times;
37   end
38 end

```

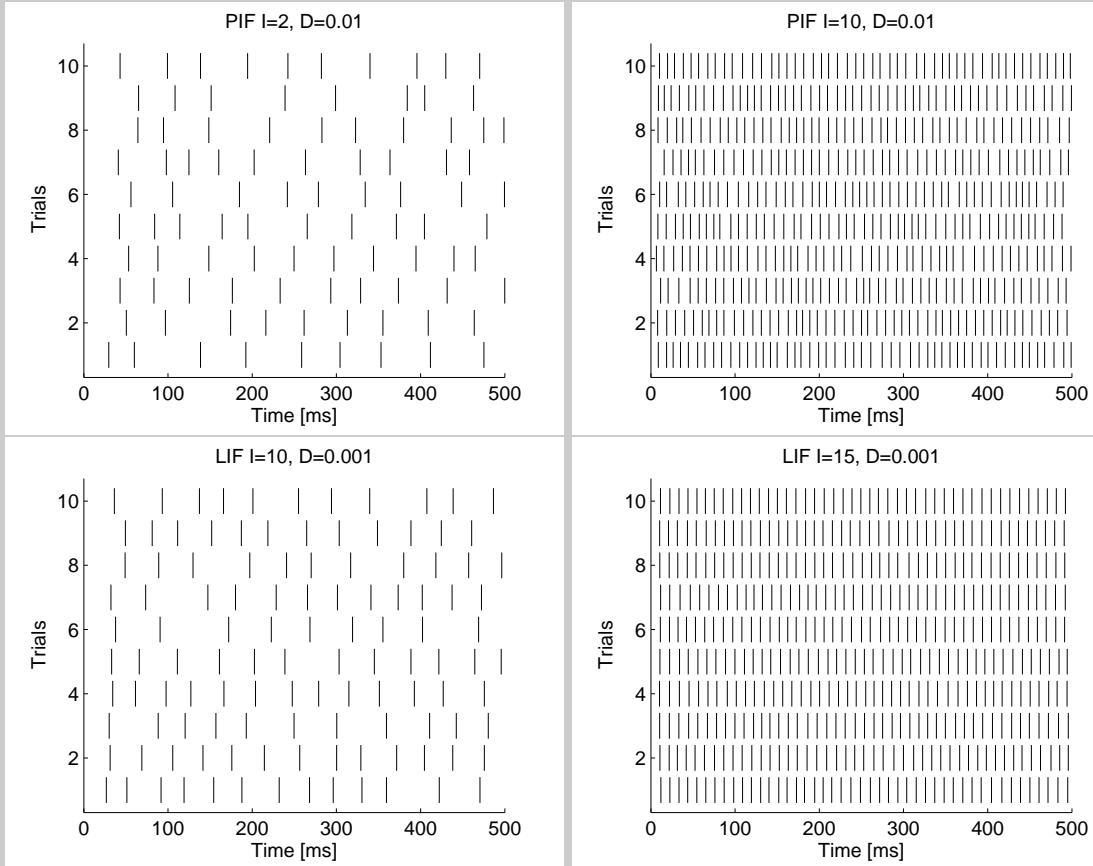
- (c) Generate a few trials of the two models for two different inputs that result in qualitatively different spike trains and display them in a raster plot. Decide for a noise strength (good values to try are 0.001, 0.01, 0.1, 1).

Solution:

```

1 spikes = pifspikes( 10, 1.0, 0.5, 0.01 );
2 %spikes = pifspikes( 10, 10.0, 0.5, 0.01 );
3 %spikes = lifspikes( 10, 11.0, 0.5, 0.001 );
4 %spikes = lifspikes( 10, 15.0, 0.5, 0.001 );
5 spikeraster( spikes )

```



- (d) The inverse Gaussian describes the interspike interval distribution of a PIF driven with white noise:

$$p(T) = \frac{1}{\sqrt{4\pi DT^3}} \exp \left[-\frac{(T - \langle T \rangle)^2}{4DT\langle T \rangle^2} \right]$$

where $\langle T \rangle$ is the mean interspike interval and

$$D = \frac{\langle (T - \langle T \rangle)^2 \rangle}{2\langle T \rangle^3}$$

is the diffusion coefficient (variance of the interspike intervals T divided by two times the mean cubed). Show in two plots how this distribution depends on $\langle T \rangle$ and D .

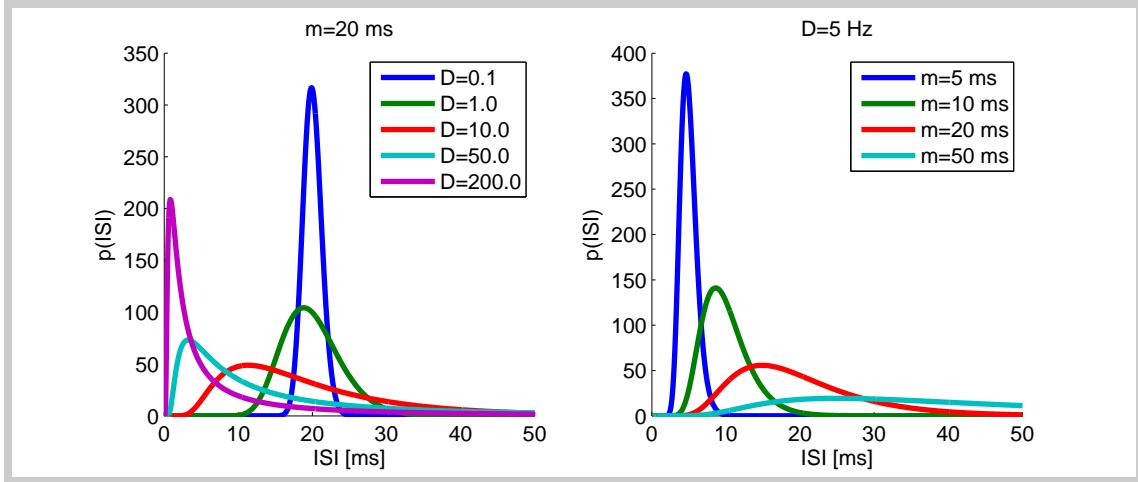
Solution:

inversegauss.m

```
1 function y = inversegauss( x, m, d )
2 % returns the inverse Gauss density with mean is i m and diffusion
3 % coefficent d
4 y = exp(-(x-m).^2./(4.0*d.*x.*m.^2.0))./sqrt(4.0*pi*d.*x.^3.0);
5 end
```

inversegaussplot.m

```
1 f = figure;
2 subplot( 1, 2, 1 );
3 dx=0.0001;
4 x = dx:dx:0.5;
5 hold all
6 m = 0.02;
7 for d = [ 0.1 1 10 50 200 ]
8 plot( 1000.0*x, inversegauss( x, m, d ), 'LineWidth', 3, 'DisplayName',
       sprintf( 'D=%1f', d ) );
9 end
10 title( sprintf( 'm=%g ms', 1000.0*m ) )
11 xlim( [ 0 50 ] );
12 xlabel( 'ISI [ms]' );
13 ylabel( 'p(ISI)' );
14 legend( '-DynamicLegend' );
15 hold off;
16
17 subplot( 1, 2, 2 );
18 hold all;
19 d = 5.0;
20 for m = [ 0.005 0.01 0.02 0.05 ]
21 plot( 1000.0*x, inversegauss( x, m, d ), 'LineWidth', 3, 'DisplayName',
       sprintf( 'm=%g ms', 1000.0*m ) );
22 end
23 title( sprintf( 'D=%g Hz', d ) )
24 xlim( [ 0 50 ] )
25 xlabel( 'ISI [ms]' );
26 ylabel( 'p(ISI)' );
27 legend( '-DynamicLegend' )
28 hold off
```



- (e) Extend your function plotting an interspike interval histogram to also report the diffusion coefficient D .

Solution:

```

1 ...
2 % annotation:
3 misi = mean( isis );
4 sdisi = std( isis );
5 disi = sdisi^2.0/2.0/misi^3;
6 text( 0.6, 0.7, sprintf( 'mean=%.1f ms', 1000.0*misi ), 'Units', ,
      'normalized' )
7 text( 0.6, 0.6, sprintf( 'std=%.1f ms', 1000.0*sdisi ), 'Units', ,
      'normalized' )
8 text( 0.6, 0.5, sprintf( 'CV=%.2f', sdisi/misi ), 'Units', 'normalized' )
9 text( 0.6, 0.4, sprintf( 'D=%.1f Hz', disi ), 'Units', 'normalized' )
10 ...

```

- (f) Compare interspike interval histograms obtained from the LIF and PIF models with the inverse Gaussian.

Solution:

```

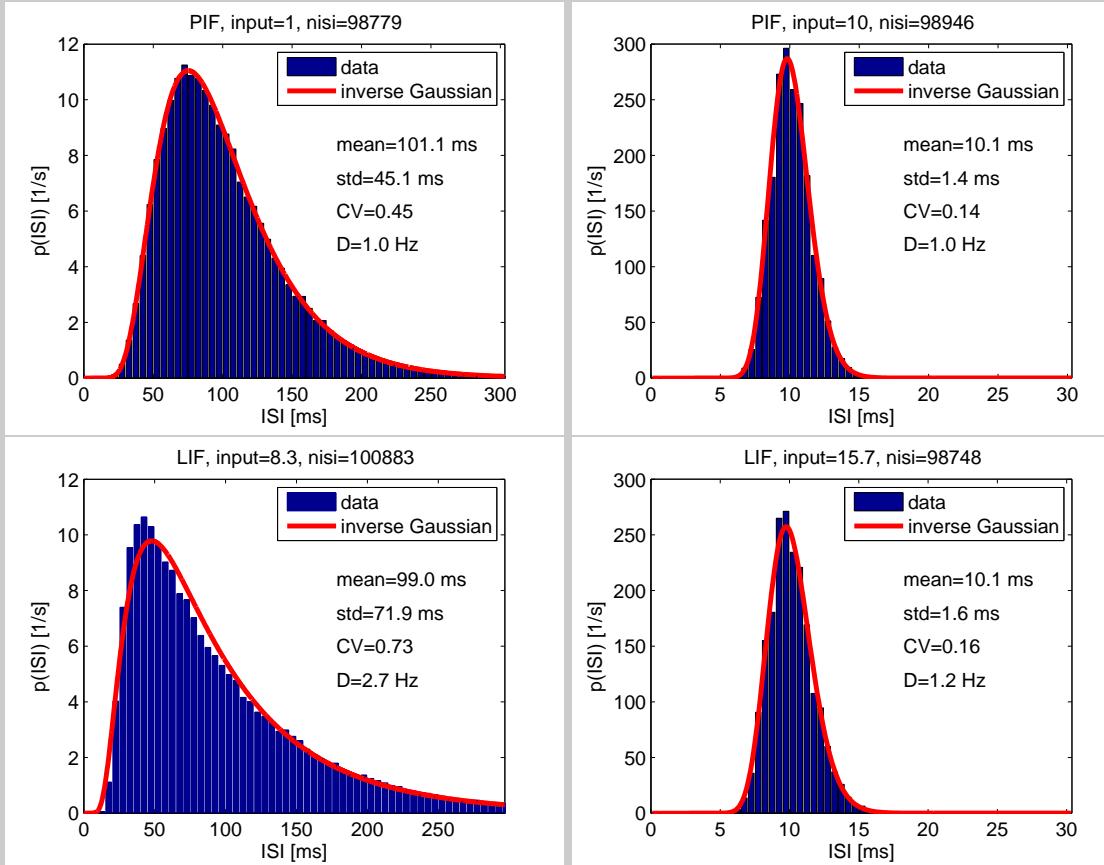
lifisih.m
1 input = 65.0; % lifadapt 100Hz
2 %input = 8.0; % lifadapt 10Hz
3 %input = 15.7;
4 %input = 8.3;
5 spikes = lifadaptspikes( 10, input, 100.0, 1e-1, 0.1, 5.0 );
6 isivec = isis( spikes );
7 % histogram
8 f = figure( 1 );
9 isihist( isivec, 10e-4 );
10 hold on
11 % theoretical density:
12 misi = mean( isivec );

```

```

13 disi = var( isivec )/2.0/misi^3;
14 xmax = 3.0*misi;
15 x = 0:0.0001:xmax;
16 plot( 1000.0*x, inversegauss( x, misi, disi ), 'r', 'LineWidth', 3 );
17 % plot details:
18 title( sprintf( 'LIF OU, input=%g, nisci=%d', input, length( isivec ) ) )
19 xlim( [ 0.0 1000.0*xmax ] )
20 legend( 'data', 'inverse Gaussian' )
21 hold off

```



- (g) Plot the firing rate (inverse mean interspike interval), mean interspike interval, the corresponding standard deviation, CV, and diffusion coefficient as a function of the input to the LIF and the PIF with noise strength set to 0.01.

Solution:

lifisistats.m

```

1 inputs = 0:0.1:20; % lif
2 inputs = 0:0.1:10; % pif
3 avis = [] ;
4 sdisi = [] ;
5 cvisi = [] ;
6 dcisi = [] ;
7

```

```

8 | for input = inputs
9 |   input
10| % spikes = lifspikes( 100, input, 100.0, 1e-2 );
11| spikes = pifspikes( 100, input, 100.0, 1e-1 );
12| isivec = isis( spikes );
13| if length( isivec ) <= 1
14|   av = Inf;
15|   sd = NaN;
16|   cv = NaN;
17|   dc = NaN;
18| else
19|   av = mean( isivec );
20|   sd = std( isivec );
21|   if av > 0.0
22|     cv = sd/av;
23|     dc = sd^2.0/2.0/av^3;
24|   else
25|     cv = NaN;
26|     dc = NaN;
27|   end
28| end
29| avis = [ avis av ];
30| sdisi = [ sdisi sd ];
31| cvisi = [ cvisi cv ];
32| dcisi = [ dcisi dc ];
33| end
34|
35| f = figure;
36| subplot( 2, 2, 1 );
37| plot( inputs, 1.0./avisi, '-b', 'LineWidth', 3 );
38| xlabel( 'Input' );
39| xlim( [ inputs(1) inputs(end) ] )
40| title( 'Mean rate [Hz]' );
41|
42| subplot( 2, 2, 2 );
43| plot( inputs, 1000.0*avisi, '-b', 'LineWidth', 3 );
44| hold on;
45| plot( inputs, 1000.0*sdisi, '-c', 'LineWidth', 3 );
46| hold off;
47| xlabel( 'Input' );
48| xlim( [ inputs(1) inputs(end) ] )
49| ylim( [ 0 1000 ] )
50| title( 'ISI [ms]' );
51| legend( 's.d. ISI', 'mean ISI' );
52|
53| subplot( 2, 2, 3 );
54| plot( inputs, cvisi, '-b', 'LineWidth', 3 );
55| xlabel( 'Input' );
56| xlim( [ inputs(1) inputs(end) ] )
57| title( 'CV' );
58|
59| subplot( 2, 2, 4 );

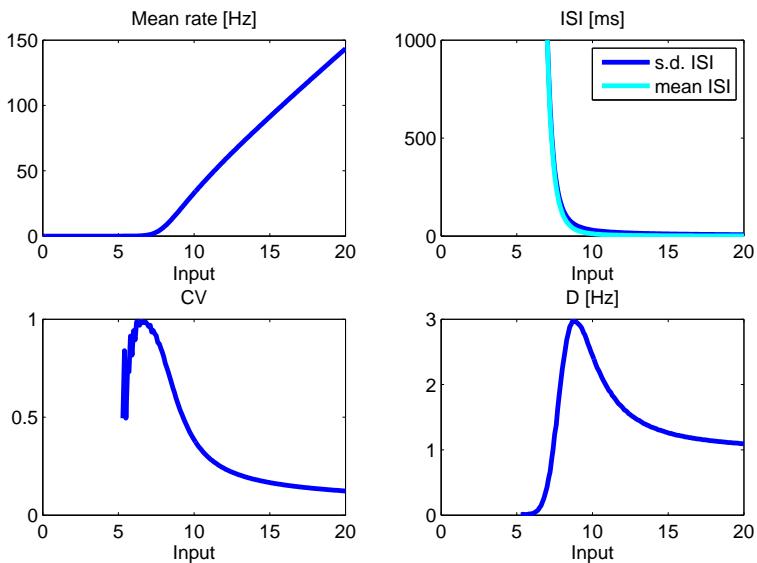
```

```

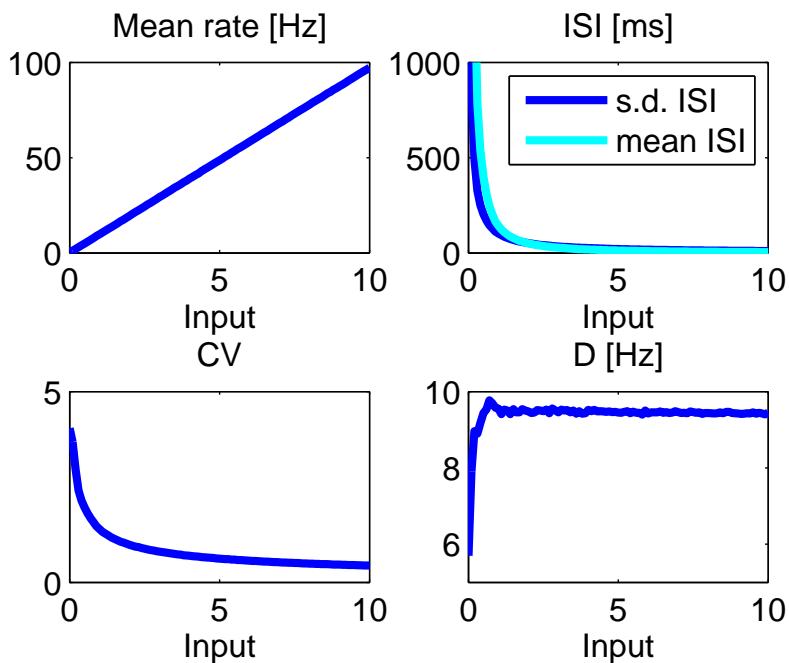
60 plot( inputs, dcisi, '-b', 'LineWidth', 3 );
61 xlabel( 'Input' );
62 xlim( [ inputs(1) inputs(end) ] )
63 title( 'D [Hz]' );

```

Leaky integrate-and-fire:



Perfect integrate-and-fire:



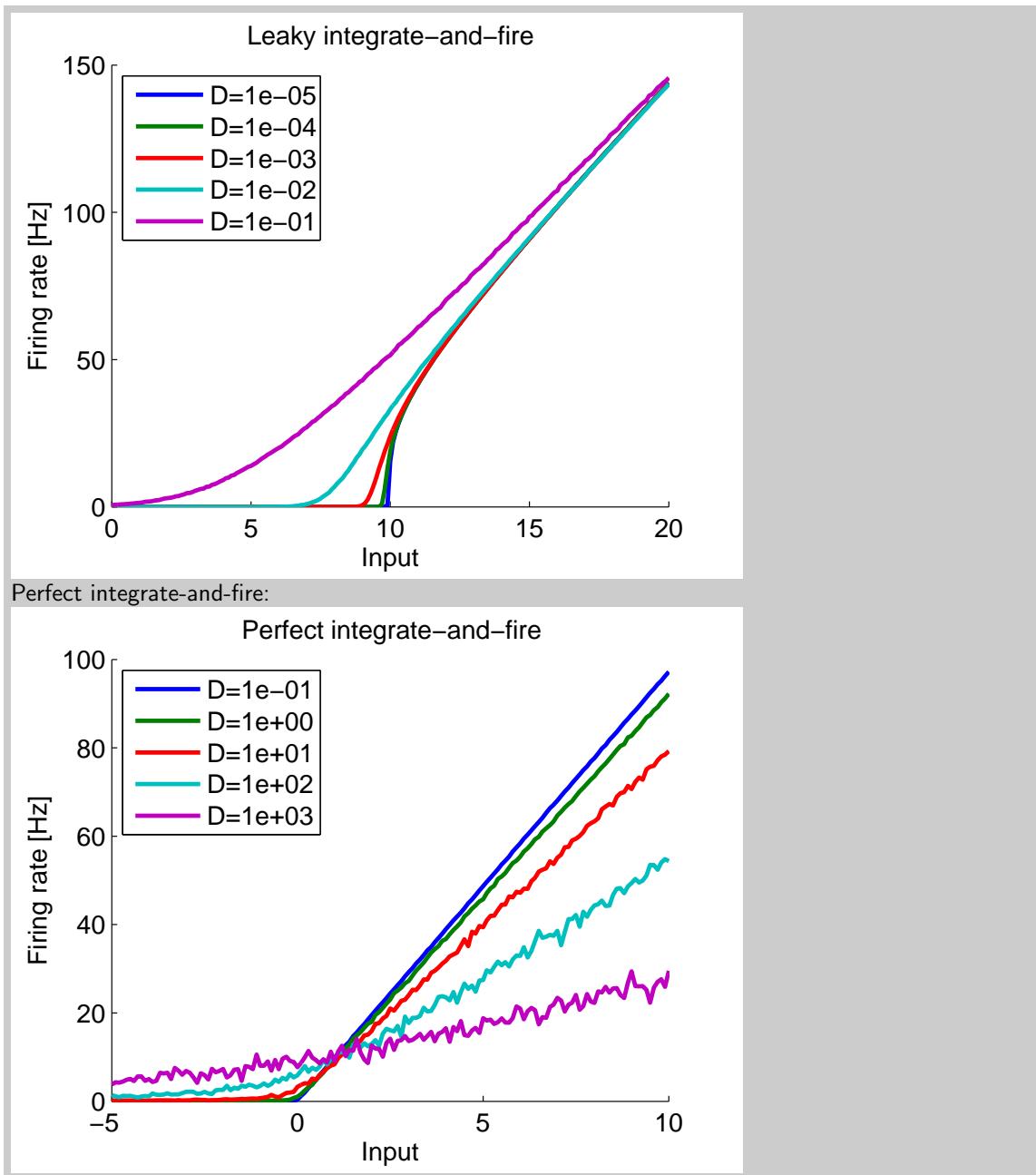
- (h) Plot the firing rate as a function of input of the LIF and the PIF for various values of the noise strength.

Solution:

lifficurves.m

```
1 % lif:
2 noises = [ 1e-5 1e-4 1e-3 1e-2 1e-1 ];
3 inputs = 0:0.1:20;
4 duration = 50.0;
5 % pif:
6 noises = [ 1e-1 1 1e1 1e2 1e3 ];
7 inputs = -5:0.1:10;
8 duration = 100.0;
9
10 f = figure;
11 hold all;
12 for noise = noises
13     fprintf( 'noise=%.0e\n', noise );
14     rates = [];
15     for input = inputs
16         % spikes = lifspikes( 10, input, duration, noise );
17         spikes = pifspikes( 50, input, duration, noise );
18         nspikes = 0;
19         for k = 1:length( spikes )
20             nspikes = nspikes + length( spikes{k} );
21         end
22         rate = nspikes/duration/length( spikes );
23         %fprintf( 'I=%g N=%d rate=%g\n', input, length( spikes ), rate )
24         rates = [ rates rate ];
25     end
26     plot( inputs, rates, 'LineWidth', 2, 'DisplayName', sprintf( 'D=%.0e',
27         noise ) );
28 end
29 xlabel( 'Input' );
30 xlim( [ inputs(1) inputs(end) ] )
31 ylabel( 'Firing rate [Hz]' );
32 %title( 'Leaky integrate-and-fire' )
33 title( 'Perfect integrate-and-fire' )
34 legend( '-DynamicLegend', 'Location', 'NorthWest' )
35 hold off
```

Leaky integrate-and-fire:



- (i) Use the functions for computing serial correlations, count statistics and fano factors to explore the statistics of the integrate-and-fire models!